



## **Instructions**

Mancala is a two-person game. Players sit across from each other with their long “store” cup to their right. One person covers the yellow cups; one person covers the blue cups. There should be four green “stones” in each small cup (not the store cup).

One player starts and then both players alternate turns. For each turn, the player picks up all of the stones in any of the small cups on their colored side and drops one stone into each adjacent cup moving in a counter-clockwise direction. If there are enough stones in the cup to reach the opposite colored side, skip those cups and go back around to the beginning of your own side.

If the final stone on a turn lands in the long “store” cup, that stone is captured and no longer in play. If the final stone lands in an empty cup, that stone is captured and so are all the stones in the cup on the opposite colored side of the board. The game ends when one side is completely cleared of stones. At that time, the opponent moves their remaining stones into their store cup and the stones are tallied.

The player with the most stones at the end of the game wins!