

Dear Parents/Guardians,

As technology becomes an integral part of our teaching, students are using digital resources on a daily basis. Safety and proper usage of the chosen technology is a vital part of implementation. The Children's Online Privacy Protection Act (COPPA) is a law designed to ensure the online privacy and safety of personal information of children younger than 13. If your student is under age 13, you can review the Child Online Privacy Protection Act at (<http://www.ftc.gov/ogc/coppa1.htm>). As part of COPPA, we have listed all of the websites, programs, and apps that are currently being used at Siena that use personal identifiable information on our school website. If you are unable to access this information, a hard-copy will be provided at your request. The personal information utilized can include student first and last name, classroom teacher, or grade level. We use this information for instructional purposes to help track student progress and achievement using the specific features of the program. Please be aware that your student's teacher may or may not be using all of the apps listed. The list of apps and websites will be updated as needed on the website. It is important that you read over the information provided. Please sign and return this letter to your child's teacher.

Sincerely,

I have read, or I am familiar with, the Child Online Privacy Act (COPPA). I give permission for teachers at Siena to use the personal information of my student needed to utilize the programs and apps at the school for instructional purposes. I understand that I may check the school website for an updated list of apps and websites used in the classroom(s) throughout the year.

Student Name: _____

Parent/Guardian: _____

Parent/Guardian Signature: _____ Date: _____



Seesaw: The Learning Journal

Seesaw is an online journal that allows parents to see what their child is learning at school. Your child will be posting their completed projects to this app. Content is uploaded to this portfolio by scanning a class QR code. All items are approved before making them available to their peers and parents.



Nearpod

Nearpod transforms a teacher driven lesson into a student centered/interactive lesson experience.



StoryBuddy

This is the app we use to create digital books. Students are able to publish and add audio recordings to their digital books



30 Hands: Create and Show What You Know

Students can incorporate a variety of media such as video, pictures, audio, and music to create amazing presentations.



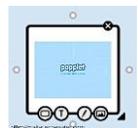
Sumdog

A kid favorite for skill and fluency building in math! The students can log in for practice and play games against each other while building math skills!



Adobe Voice

Adobe Voice is an iPad app that allows your child to make an amazing voice narrated slideshow.



Popplet

Popplet helps students think and learn visually by allowing them to map ideas, cycles, and learning maps.



Explain Everything™ Interactive Whiteboard

Explain Everything allows the students to create a project where they can explain a concept or to demonstrate their understanding of specific content.



Kids A-Z (Raz-Kids)

The Kids A-Z app lets your child access eBooks and eQuizzes for the 300+ titles available through the K-2 subscription to Raz-Kids.



Kahoot!

Kahoot is a game-based blended learning platform. It is a student response system that allows kids to answer curriculum-based questions online. It provides immediate feedback.



XtraMath- This website allows daily +/- fluency practice.



MobyMax is an adaptive curriculum which creates a unique, individualized education plan for each student, allowing gifted students to progress as quickly as they like while simultaneously ensuring that remedial students get the extra instruction they need. All content areas are covered on MobyMax.



This website serves as a companion to the interactive whiteboard technology that we have in our classrooms. It allows student interaction and responses with regular classroom instruction.



Puppet Pals allows students to create their own shows with animation and audio.



Green Screen by Do Ink allows students to create videos using green screen technology.



ChatterPixKids brings any object to life. Students take a photo, draw a line to make a mouth, and record their voice to make the object talk.



Book Creator allows students to create a book digitally using text, video, images, music, and narration.



Ten Marks provides individualized online lessons in math.



Sock Puppets allows students to create lip-synced videos and puppet shows.



Shadow Puppet allows students to create custom videos and narrated slideshows.



QuickVoice is an app used for voice recordings.



GarageBand allows students to turn a device into touch instruments. Instrumental sound effects can be added to voice recordings.



ClassDoJo is a digital classroom management tool designed to help teachers improve student behavior and communicate more effectively with parents.



ShowMe Interactive Whiteboard allows the students to create a project where they can explain a concept or demonstrate their understanding of specific content.



Aurasma allows students to create, manage, and track augmented reality experiences.



This website is used to track a student's laps for mileage club. Teachers log the student's laps and it is converted into miles.